

An Unofficial Minecraft Encyclopedia

Minecraft Ecology

Sail East!



Oceans spread
wide and deep
in this great
world. Sail east,
sail west, and
you still reach
water.





Great oceans
split the land.
Where sand
sticks up from
the sea, small
heaps of land
form.

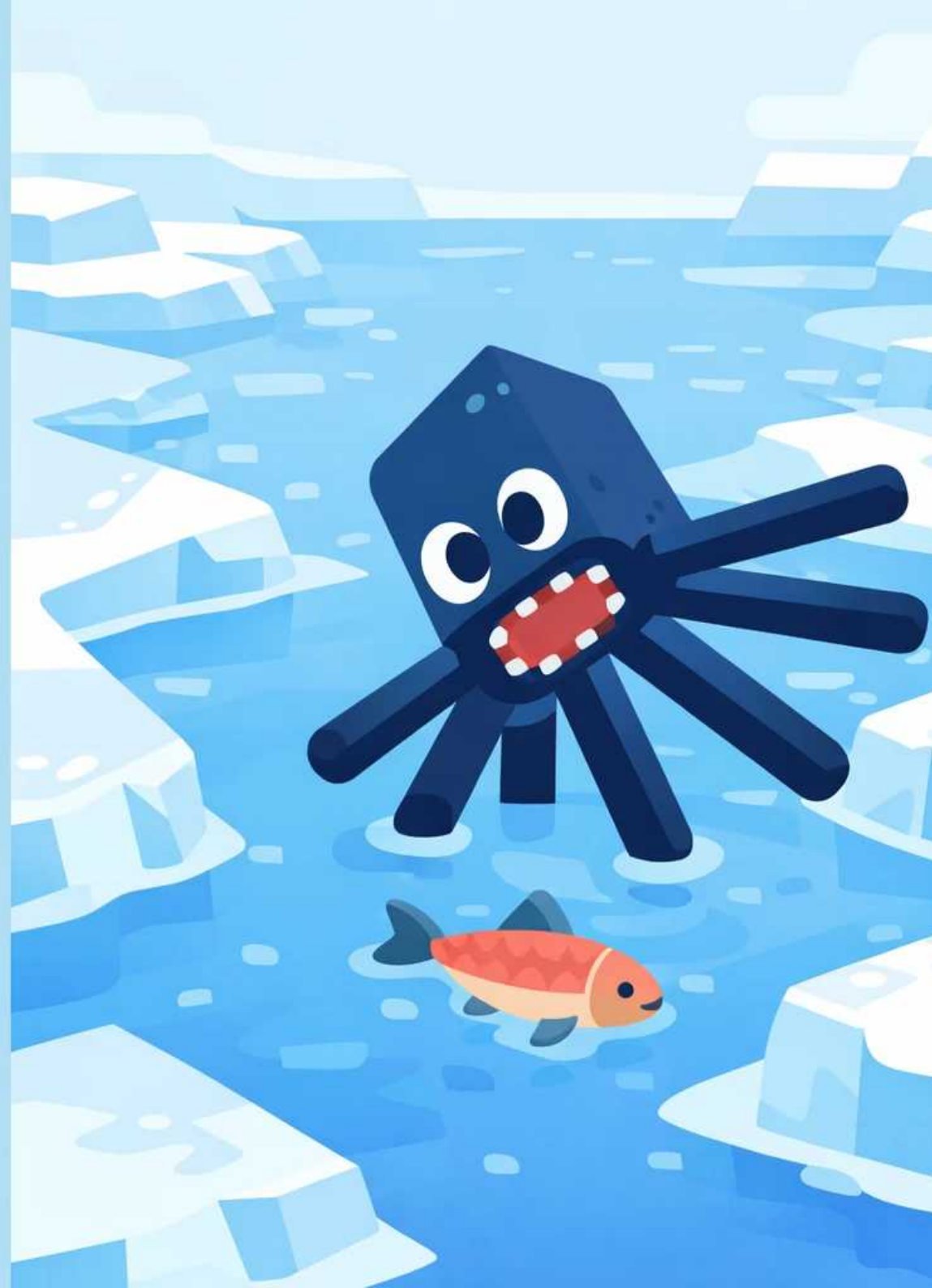
Warm seas
are full of life
and heat. Fish
weave by kelp,
and squids
eat in peace.

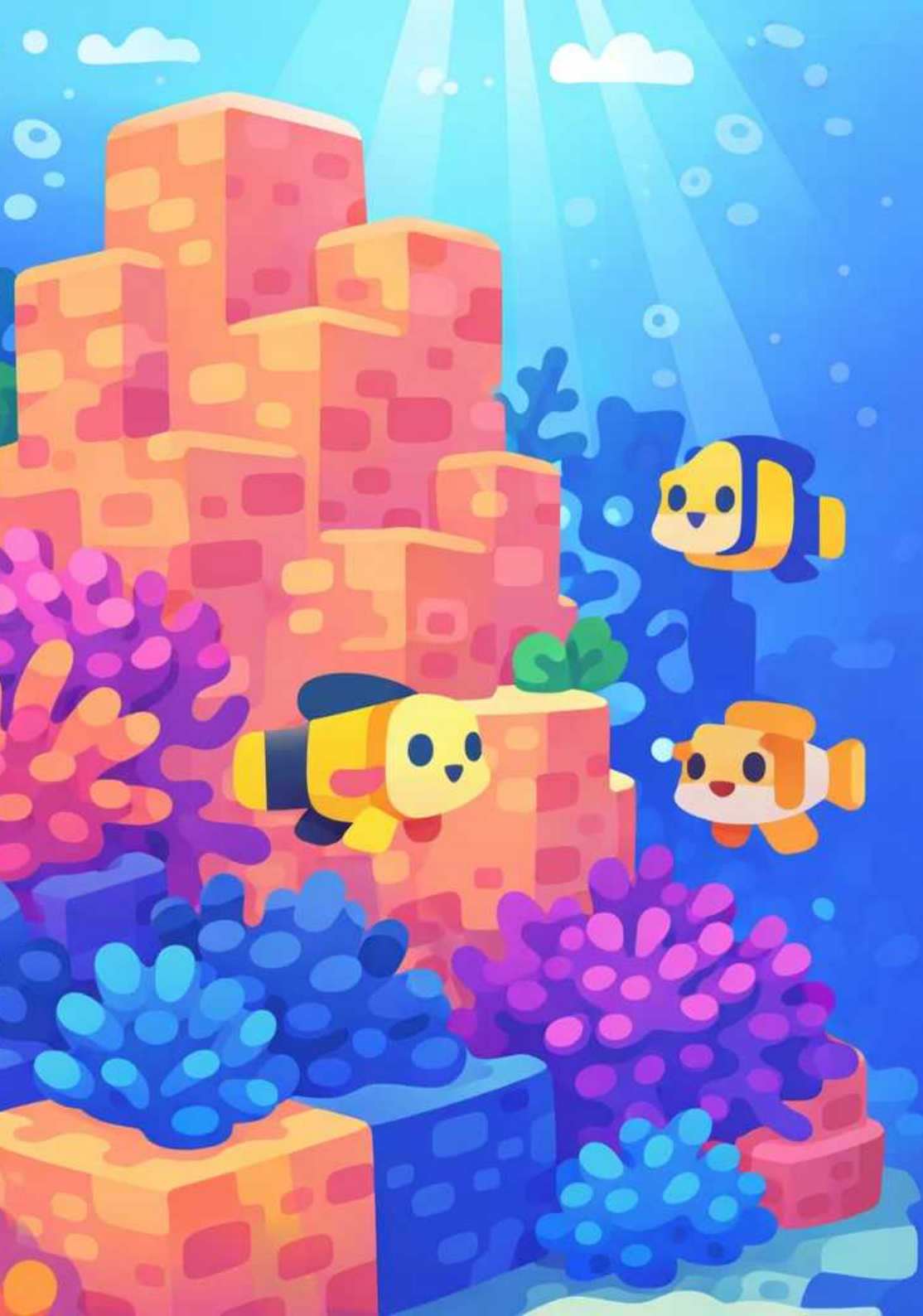




Cold ocean biomes have lots of gravel and dirt on the sea bed. Only squid, cod and salmon live here.

Frozen oceans
have **bleak**
chunks of ice.
Only salmon
and squid live
here.





Warm oceans
have heaps
of coral. Coral
are animals.
They live in
big groups.

Some mobs
in the ocean
shoot beams
to harm you
or other
mobs.





Not all sea
mobs are a
threat. Some
leave the water
to rest on the
beach.

There are so many animals in our oceans.

We must keep it in good health.





We need to
keep our
oceans clean
and not let
them warm up.



Sail East!

Dive in and sail east across the Minecraft world - have you ever wondered what lies beneath those endless blue waves? From warm seas where fish weave through kelp to bleak frozen chunks of ice, every ocean hides something different. Which mobs swim in peace, and which ones might be a threat? Can you help keep our real oceans healthy too? This decodable reader practices the 'ea' phonogram in words like 'beach,' 'clean,' 'heat,' and 'reach.'

Reading Skills: <ea>

beach, beams, bleak, clean, east, eat, great, health, heaps, heat, leave, peace, reach, sea, seas, spread, threat, weave

Learn to read with confidence

The Bookbot app and its carefully designed decodable books help children practise the sounds and words they are learning, building strong phonics and reading skills one step at a time. In the app, children can listen to stories read aloud, follow highlighted words as they are spoken, and read independently when they are ready. Together, the decodable books and oral reading support help develop accuracy, fluency, confidence and a love of reading. Learn more at www.bookbotkids.com.

